

Burnt Distict Shootout-Tournament Rules

U6

U6 teams start at 9:00 am.

Play 20 minutes games. (2 halves of 10 minutes; Halftime- 2 minutes)

Scheduled games at 30 min start times. Guarantee of at least two games.

Single Pool Play

Most points from each pool advances to semi-final game.

Loss of semi-final game advance to Consolation game

Winners of semi-final game advance to Championship game

U6 Pool Scoring- Goals will be kept.

Win 6 points

Tie 3 points

Loss 0 points

Extra points- 1 point per goal; Maximum 3 points per game

1 point for clean sheet; keeping opponent scoreless

Tie breaker after pool play complete;

1) Fewest goals allowed

2) Most goals scored

Tie Breaker for Semi, Consolation, and Championship games; Full 4 minute OT; most goals wins.

U6 Note: If no winner after first OT then a second OT will be played w/Golden Goal rule (first team to score).

******No "camping" at goals Offensively and Defensively during game.

U8 & U10

U8 games start at 9:00 am / U10 games start at 9:00 am

Play 24 minutes games. (2 halves of 12 minutes; Halftime- 2 minutes)

Scheduled games at 30 min start times.

Double Elimination bracket w/guarantee of at least two games.

U8 & U10 Scoring-

Tie breaker after regulation play; winner decided by penalty kicks (best of 3). FIFA shootout rules apply.

Only players who were on the pitch at the end of play are allowed to participate in the shoot-out. If still tied then Sudden Death PK. The remaining players that finished the game, including the goalkeeper, will kick. If still tied then players from the bench will kick. A player cannot take second kick until entire roster has kicked.

U8 Note: If it is the first loss in the Championship Game 10, then a Game 11 will be played to decide winner.

U10 Note: If it is the first loss in the Championship Game 8, then a Game 9 will be played to decide winner.