

TOWN SQUARE CLASSIC

TOURNAMENT RULES

U6

U6 teams start at 9:00 am.

Play 20 minutes games. (2 halves of 10 minutes; Halftime- 2 minutes)

Scheduled games at 30 min start times. Guarantee of at least three games.

Pool Play w/2 pools scoring by points system

Top point team of each pool advances to Championship game

2nd place point team of each pool advances to Consolation game

U6 Pool Scoring- Goals will be kept.

Win 6 points

Tie 3 points

Loss 0 points

Extra points- 1 point per goal; Maximum 3 points per game

1 point for clean sheet; keeping opponent scoreless

Tie breaker after pool play complete;

- 1) Head to head
- 2) Fewest goals against
- 3) Most goals scored
- 4) coin flip

Tie Breaker Consolation and Championship games; Full 4 minute OT; most goals wins.

U6 Note: If no winner after first OT then a second OT will be played w/Golden Goal rule (first team to score).

****No "camping" at goals offensively and/or defensively during game.**

U8 & U10

U8 games start at 9:00 am / U10 games start at 9:00 am

Play 24 minutes games. (2 halves of 12 minutes; halftime- 2 minutes)

Scheduled games at 30 min start times.

Double Elimination bracket w/guarantee of at least two games.

U8 & U10 Scoring-

Tie breaker after regulation play; winner decided by penalty kicks (best of 3). FIFA shootout rules apply.

Only players who were on the pitch at the end of play are allowed to participate in the shoot-out. If still tied then Sudden Death PK is played. The remaining players that finished the game, including the goalkeeper, will kick. If still tied then players from the bench will kick .A player cannot take a second kick until entire roster has kicked.

U8 & U10 Note: If it is the first loss for a team in the Championship Game, then an additional game will be played to decide winner.