

JYL U10 Mustang Baseball Rules 2021

1. Game Duration

- 1.1. Three outs per inning, 6 innings per game (time permitting).
- 1.2. Umpires will announce start time at the beginning of the game.
- 1.3. No new inning will start after 1:45 minutes on weekend games.
- 1.4. 10-run rule applies after 3 ½ or 4 innings.
- 1.5. A minimum of 8 players are required to start a game. The 9th batting position will be counted as an out (unless agreed upon by both coaches no out given).
- 1.5.1. If a team starts with 9 players and loses a player due to injury then that position in the batting order will not be counted as an out. However, the injured player will not be allowed to re-enter the game if his position in the batting order is skipped without taking an out.
- 1.6. 5-run limit per inning except for the last inning. Last inning is unlimited. Both teams must be allowed to have unlimited inning. Umpire announces last inning at top of inning.
- 1.6.1. If the last, unlimited run inning completes with time still available (per rule 1.3) then an additional unlimited run inning is allowed.

2. Playing Time

- 2.1. Play 9 in the field.
- 2.2. No player should sit on the bench more than 1 inning per game.
- 2.3. All players must play within the first 2 innings of the game.

3. Pitching

- 3.1. Standard PONY League rules will apply except where stated otherwise.
- 3.2. Pitchers will be limited to pitch count—see chart below.
- 3.3. Pitchers may not re-enter the game as a pitcher once removed from the mound.
- 3.4. No balks or intentional walks.
- 3.5. Pitcher must be replaced if coach goes to the mound a 2nd time in the same inning.

4. Batting

- 4.1. All players present for the game will bat.
- 4.2. Bunting is allowed.
- 4.3. Bats must be USA Stamped and cannot be smaller than 2 3/4.

5. Base Running

5.1 Players may not exceed a 5 foot lead off of bases

5.2. Players may steal 2nd or 3rd base but may not leave a base before a pitched ball crosses home plate.

5.3. If a base runner leaves the base before the ball crosses the home plate then:

5.3.1. The first violation by a team will result in a warning.

5.3.2. All subsequent violations by a team will result in the base runner being out.

5.4 Runners may not steal home on a passed ball

5.4.1. Runner may steal home once catcher returns the ball into play (i.e. bad throws back to the pitcher).

5.5. Runner must return to 3rd base if pitcher is in possession of ball (no cat and mouse games).

5.6. Mandatory slide rule at 2nd, 3rd and home if there is a play at that base.

5.7. Infield Fly Rule applies.

6. Catchers

6.1. Must wear a cup.

6.2. Courtesy runner allowed for catcher with 2 outs. Player making the last out is the substitute.

7. Player Substitution

7.1. If less than 10 players are present, team may recruit from Pinto teams.

7.2. The substitute must bat last and play in the outfield. 1 infield inning is allowed.

Age	Daily Max (Pitches in Game)	0 Days Rest	1 Days Rest	2 Days Rest	3 Days Rest	4 Days Rest	5 Days Rest
7-8	50	1-20	21-35	36-50	N/A	N/A	N/A
9-10	75	1-20	21-35	36-50	51-65	66+	N/A
11-12	85	1-20	21-35	36-50	51-65	66+	N/A
13-14	95	1-20	21-35	36-50	51-65	66+	N/A
15-16	95	1-30	31-45	46-60	61-75	76+	N/A
17-18	105	1-30	31-45	46-60	61-80	81+	N/A
19-22	120	1-30	31-45	46-60	61-80	81-105	106+