

REFEREEING BASICS

APPEARANCE OF REFEREES

Referee shirt, black shorts, black socks, black shoes. Soccer cleats are acceptable. Think of yourself as working for a company which requires a certain uniform.

You should also have a whistle, stopwatch, cards, paper and a pen.

You must be prepared to hustle during the game. The play sometimes changes/ends quickly and without warning. Be ready to run! Look like you are in charge! Pay attention!

PRE-GAME PROCEDURES

Arrive in uniform fifteen minutes before the game is to begin.

Introduce yourself to both coaches; inform them that you will be refereeing their game. Make eye contact with the coaches.

Teams and Spectators stay on opposite sides of the field.

Remind the coaches about substitutions, game clock, parental input, and anything else they need to know.

Inspect goals. Repair, or have coaches repair them if necessary.

Check equipment of all players—shin pads, soccer cleats. Watch for jewelry, casts or other metal objects.

DEALING WITH PLAYERS, COACHES AND PARENTS

While we understand that coaches want to get the most out of their team, it is also important to remember that the purpose of this league is to teach kids the game of soccer in a fun, supportive and safe environment. Refereeing is not an easy job. Coaches must be tolerant of a referee's decisions during the game.

The coach's actions make an impression upon the players, whether they realize it or not. Referees will inevitably make incorrect calls over the course of the season, but we also know that they will make many excellent calls as well. Feedback is welcome about the quality of the referees, but remember that the soccer field is not the appropriate place to voice vigorous disputes. If you have any questions or suggestions about the referee system in this league, please reach out to Lucas Leger at legercandw@gmail.com.

While on the field, you are a referee, not a player's friend. Be courteous but businesslike. Do not allow players to distract you from concentrating on the game. Do not get angry with the players or coaches.

Do not speak with any non-players during the game. If you have trouble with a parent, address the problem with the coach. The coach is responsible for controlling fans his team's fans. If a problem persists with an onlooker, inform the coach that the game will be discontinued if the problem continues. If a coach gives you grief, advise him/her that he/she will be asked to leave the field if the problem continues. Any coach who fails to leave the field after being ejected by a referee is subject to having the game discontinued and his/her team forfeiting the match.

You have the necessary procedures to deal with disrespect, unsportsmanlike conduct and cantankerous fans without getting mad or losing your cool. The league will back you up as long as you act in the best interests of the game.

After the match, report to the Snack Shack. Provide Nadine Leger with the game report (teams that played and game score). You will then sign the receipt log in order to be paid.

SOCCKER RULES

OUT OF BOUNDS

The ball is considered out of bounds when it has entirely passed over the goal line or touchline, whether on the ground or in the air. This means that the line itself is considered part of the field of play, so any part of the ball on any part of the line is in play.

THROW-INS

A throw-in results when the ball passes out of bounds, across the touchline (sideline). A player of the team opposing the team which last touched the ball must inbound the ball by throwing it back onto the field of play from the point at which it crossed the line. There are three components to a legal throw-in:

Body Position

The thrower must be facing the field, approximately in the direction of the throw. Both feet must be behind or on the touch line, at the spot where the ball passed out of bounds. Note that it is legal if the thrower's foot/feet are on the line at the time of the throw.

Foot Position

Both feet of the thrower must remain on the ground at the time of the throw. A player is free to drag his/her foot to gain speed, as long as that foot does not lose contact with the ground.

Ball Position

The ball must be thrown using both hands, from behind and straight over the thrower's head.

After the ball is thrown the thrower may immediately re-enter the field of play, but cannot touch the ball again until it has been touched by another player.

STOPPAGE OF PLAY

Due to the number of games, we play with running time. We do not stop the clock until the end of the half and the end of the game.

SUBSTITUTIONS

There is no restriction on the number of substitutions during the game. However, a few basic guidelines must be followed to avoid being penalized:

Subs should enter the field of play from the half field line, not simply from the team bench.

Subs from either team may be admitted during any stoppage when called in by the referee.

Goalies are not exempt from these rules, except that the referee may allow extra time to switch jerseys, gloves, etc.

SLIDE TACKLING

OYS does not allow slide tackling.

OFF-SIDE

Offsides is not called in U6, U8 or U11. It is called during U12-U16+ games.

GOAL KICKS

Goal kicks can be taken from anywhere inside their goal area. All opposing players must go to their half of the field.

GOALKEEPER HANDLING OF BALL

The goalkeeper can handle the ball at any time inside of his/her respective penalty areas. The pass back rule does not apply in our small-sided games.

BALL DISTRIBUTION AFTER GOALKEEPER SAVE

On goalkeeper punts, throws, or drop kicks the ball must touch a player or the field before entering the opponent's penalty area. If this rule is broken, then the opposing team is awarded an indirect free kick from the half line.

NO HEADING

Referees shall penalize any Player who deliberately heads or attempts to head the ball by awarding an indirect free kick for the opposing team from the spot of the infraction. If the heading infraction is committed by a defending Player inside the Penalty Area, the indirect free kick shall be taken from the point on the Penalty Area Line nearest the spot of the infraction. An apparent goal scored as a result of deliberate heading shall be disallowed.

OAKMONT YOUTH SOCCER MODIFIED LAWS OF THE GAME

Law I

FIELD OF PLAY

The playing field will be approximately 67 yards by 33 yards with 12 foot by 6 foot goals.

U11 fields have a goal box and penalty area.

FIELD MARKING

Center kick-off spot, Center line, goal box and penalty area.

Law II

THE BALL

Size 5 for U11 and U12-U16+

Check for torn panels or over or under inflated balls.

Law III

NUMBER OF PLAYERS

Each team will field a maximum of 6 and a minimum of 4 players (including a goalkeeper).

Exception: Divisions with teams of 12 or more players will field a maximum of 7 and a minimum of 4 players (including the goalkeeper).

LAW IV

EQUIPMENT

Shin pads must be worn. No dangerous shoes (no toe cleats). No jewelry! The goalkeeper must wear a different color shirt. No hats (except stocking caps in cold weather).

LAW V

REFEREES

The referee is in charge of the game as soon as he/she arrives on the field of play.

Coaches are not in charge of the game. However, it is a good idea to work with them on matters of safety (field conditions, injuries and other aspects of player safety you need support on).

LAW VI

LINESMEN

No linesmen will be used.

LAW VII

DURATION OF GAME

U11 will have two 30 minute halves with a 5 minute half time. U12-U16+ will have two 45 minute halves with a 15 minute half time. Each half will have a runtime of 40 minutes with a break of 5 minutes.

LAW VIII

START OF PLAY

Watch for kickoff violations; offside, encroachment, two touch, backward kick.

Re-kick for any infringement of this law, except if the same player kicks ball twice (indirect kick). After a temporary stoppage (injury, interference, deflated ball) play is restarted by a drop ball.

LAW IX

BALL IN AND OUT OF PLAY

Ball is out of play if wholly across line, on ground or in air, or when referee stops play.

LAW X

METHOD OF SCORING

Ref signal point to center, then run to half line. Ball can't be thrown into goal, except for goalkeeper in own penalty area.

LAW XI

OFF-SIDE

Offsides is not called in U6, U8 or U11. It is called during U12-U16+ games.

LAW XII

FOULS AND MISCONDUCT

Contact fouls (kicking, tripping, illegal charging, jumping at, spitting at, pushing) and handling the ball are penalized with a direct free kick (signal by pointing). A 'direct kick' foul committed inside the opponent's penalty area by an attacking player results in a penalty kick (see 'Penalty Kick' below).

Non-contact fouls (dangerous play, charging fairly when ball is not within playing distance, obstruction) are penalized with an indirect free kick. The location of indirect kicks awarded from fouls committed inside the penalty area are taken from the penalty line at the point nearest to where the infraction occurred.

Goalkeeper fouls (taking more than 6 seconds to release the ball, putting ball down and picking it up again, wasting time, are penalized by an indirect free kick (signal with arm raised).

Cautions

Yellow Card for repeated violations of the laws (three chances), leaving or entering the field without a referee's permission, showing dissent, unsportsmanlike conduct. The game is restarted with an indirect kick unless the play was stopped for a more serious foul.

Send Offs

Red card for violent conduct, serious foul play, foul or abusive language, or a second caution. The game is restarted by an indirect free kick.

LAW XIII

FREE KICK

Direct kick means that a goal can be scored without another player touching the ball. Indirect kick means that the goal cannot be scored unless the ball is touched by another player first ... including the goalie. (Signal with hand for indirect kick). Encroachment by the defense can result in a caution (yellow card) if defenders insist on creeping up.

Opposing players must be 8 yards from the ball during kickoff, corner kicks, direct and indirect free kicks.

LAW XIV

PENALTY KICK

Used for direct kick fouls within the penalty area (Penalty marker line). All players except the kicker and the goalie must be behind the halfway line until the ball is kicked. Goalkeeper

must stay on his/her line until the ball is kicked. The ball is in play following the kick. (Signal by pointing to penalty spot).

LAW XV

THROW IN

Both feet must be on the ground (feet may be on the line). Ball is thrown with both hands from behind the head in one continuous motion. The thrower may not play their own throw (indirect free kick). The other team gets a throw in for any throw in violations. U11 players get a second chance during the month of September. The referee will explain the correct technique after the initial violation (Signal by pointing direction).

LAW XVI

GOAL KICK

GOAL KICKS: Kicks may be taken from anywhere in the goal box. All opposing players must go into their half of the field. The ball must then touch a player or the field before entering the opponent's penalty area. If this rule is broken, then the opposing team is awarded an indirect free kick from the half line at the point where the violation occurred. Signal a Goal Kick by pointing to the goal kick area.

LAW XVII

CORNER KICK/8 YARD RULE

No opposing player within 8 yards. Signal by pointing to corner.